

ANNUAL PEDAGOGICAL PLAN (XI , Computer Science)

S.no.	What are the problems	Compilation of problems	Categorisation of Problems (Subjective & Behavioural)
1	Students are not able to understand about the difference between different types of ROM.	Recalling of standard structures for computer System overview SP1 SP2 SP3 SP4	Subjective :- Few students are not able to understand about different types of ROM and RAM
2	Students face the problem to find the difference between system and application software		Subjective: Student are not able to understand types of software and different devices
3	Lack of interest in writing skills because of which they were not able to elaborate the answers.	Writing Skills	BEHAVIOURAL: Students do not write content according to the questions. Students are taking less interest

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KPI NO.	KPI NAME	KPI DEFINITION	WHERE ARE WE NOW? (scale & description)	KPI GOAL	KPI LIMIT	WHAT WE NEED TO DO ?	HOW WILL IT BE ACHIEVED	KPI MEASUREMENT	REVIEW	KPI REPORTING	KPI ACHIEVEMENT	KPI IMPROVEMENT
1	Developing interest in the student	Students are taking less interest in the theory chapter	50% - Students are taking less interest in the computer system overview	60%	-2%	Clarify the usage of computer system overview. And its important	Lab Activity : explain in the computer lab with audio visual process	Practice sheet relate to the topic	After assessment of Practice sheet	After assessment		

Class – XI

Lesson Plan

Subject: Computer Science

Topic: Computer System Overview

Brief Description of the lesson:

Computer System Overview is the order in which the students will learn about different parts of computer. Like input unit , out put unit and different types of software

I - Specific Objectives:

SP1: **KPI 1** To make students understand computer System and why it is useful in Python. (U)

SP2: **KPI 2** To make students learn about I/O devices. (U)

SP3: **KPI 1** To make students understand types of ROM. (K)

SP4: **KPI 3** To make students understand types of software. (A)

II - Behavioral Objectives:

B1: To develop the understanding about the importance of computer system overview among students systematic and step-by-step approach. (U)

B2: To make students to understand the types of software. (U)

Process / Activities:

Activity (to introduce the lesson):

ACT1: explain on the projector.

ACT2: Explain demonstration

Activity / Assignment (to assess learning):

A1: Practice sheet related to computer system (marks allotted).

A2: Practice sheet related to software (Marks will be allotted)

Digital content to be used

www.w3school.com

Expected Learning Outcomes

Student will:

1. Be able to understand features of computer system. (U)
2. Learn about types of software. (U)
3. Be able to understand the storage device. (U)
4. Be able to differentiate between RAM and ROM.(A)

Behavioral Outcomes:

Student will:

