ANNUAL PEDAGOGICAL PLAN (XII , Computer Science)

S.no.	What are the problems	Compilation of problems	Categorisation of Problems (Subjective & Behavioural)		
1	Students are making syntax error like: Closing quotes ,brackets and declaration of variable.	Recalling of standard structures	Subjective :- Few students are not able to use proper syntax and forget to close quotes, comma ,brackets and indentation.		
2	For conditional statement programming: Placing colon after condition and indentation issue.	used for syntaxes of statements	Subjective: Student are not able to use appropriate conditions using ELIF, forget to put colon after condition and do not give proper indentation.		
3	students are facing problem in loop: FOR LOOP: Limit in range function, concept of Reverse loops. WHILE LOOP: Initialization of variables,Conditions, increment/ decrement of variable.		Subjective:Usage of range function and Reverse FOR LOOP using negative step value. Intialization, increment and decrement of variable in WHILE LOOP.		
4	students are not able to take decision on conditional statement like if and elif	Logical approach towards implementation of Programs	Subjective: Usage of FOR LOOP or WHILE LOOP according to the given problem statement.		
5	Difficulty level of WHILE LOOP as compare to FOR LOOP.(With respect to initialization and increment)		Subjective: Few students found syntax of WHILE LOOP is difficult than FOR LOOP.		
6	Prediction of output of program was a challenge		Subjective:Student were not able to predict the output of the program.		
7	Lack of interest in writing skills because of which they were not able to ellobrate the answers.	Writing Skills	BEHAVIOURAL: Students do not write content according to the questions.		

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K PI N O	KPI NAME	KPI DEFINITI ON	WHERE ARE WE NOW? (scale & description)	KP I GO AL	KP I LI MI T	WHA T WE NEE D TO DO ?	HOW WILL IT BE ACHIEV ED	KPI MEASUR EMENT	REVI EW	KPI REPO RTING	KPI ACHIEV EMENT	KPI IMPROV EMENT
1	Develop ing Logical approac h to underst anding of progra mming concept s and improv ement in progra mming progra	Standard structures to be followed in using syntaxes in sequential and conditional programmi ng T1 L1- SP1,SP3	50% - Students could use correct syntax while writing programs.	60 %	- 2%	Clarif y the usage of corre ct synta x while writin g progr ams	Lab Activity : Writing small programs in copy and then execute MCQ based Questions	Practice sheet relate to the topic (sequentia l programs)	After assess ment of Practi ce sheet	After assessm ent		

2	Develop ing Logical approac h to underst anding of conditio nal stateme nt and improv ement in progra mming practice	students are not able to tacke decision on conditional statement like if and elif T1 L1- SP4,SP6,SP 7	45%- Students could use ELIF to write programs with IFELSE statement based on multiple conditions. And iteration programs	60 %	-2%	Givin g clarit y of the struct ure to be used accor ding to given condit ional probl em state ments	Practicing more problem statement of condition al statement through lab activity.(C hecking greater number, Odd ,even number, eligibility to vote and Grade Sheet program.)	Assignme nt and Lab activities.	After corre ction of assign ment and assess ment lab activit ies.	After Assesse mnet	
3	Develop ing Logical approac h to underst anding of looping stateme nt and improv ement	students are facing problem in loop: FOR LOOP: Limit in range function, concept of Reverse loops. WHILE	45%- Students could use while to write programs with for and whilestatem ent based on multiple conditions. And	60 %	- 2%	Givin g clarit y of the loopin g to be used accor ding to given	Practicing more problem statement of looping statement through lab activity.(C hecking greater factorial, table	Assignme nt and Lab activities.	After corre ction of assign ment and assess ment lab activit ies.	After Assesse mnet	

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mming	n of		probl	rogram.)			
practice	e variables,C		em				
	onditions,		state				
	increment/		ments				
	decrement		•				
	of variable.						
	T1 L1-SP5						

<u>Class – XII</u>

Lesson Plan

Subject: Computer Science

Topic: Python Revision Tour I

Brief Description of the lesson:

A program's Python Revision Tour I is the order in which the program's code executes. The Python Revision Tour I of a Python program is regulated by sequence statement, conditional statements, and loops. This section covers the Jump Statement, Break statement, Raising and handling exceptions also affects control flow

I - Specific Objectives:

SP1: KPI 1 To make students understand flow of control in Python and why it is useful in Python.(U)

SP2: KPI 3 To make students learn about condition statement , Loops. (U)

SP3: KPI 1To make students understand the programming concepts of python. (K)

SP4: KPI 2 To enable students to write small programs using python with if else and Nested if.(A)

SP5: KPI 3 To make students understand flow Control and Conditional. (U)

SP6: KPI 2 To make students to write programs using IF, IF...Else and while and for.(A)

SP7: KPI 2 To make students to understand importance of loops and conditional structure structure.(U)

II - Behavioral Objectives:

B1: To develop the understanding about the importance of loops and conditional structure among students systematic and step-by-step approach. (U)

B2: To make students to understand the problem related loop, conditional structure and to get the solution in better way. (U)

B3: To make students to understand how to solve the problem based on multiple condition. (U)

B4: To enable students to develop simple program related to loop, conditional structure. (U)

Process / Activities:

Activity (to introduce the lesson):

ACT1: write a program with output on the screen.

ACT2: Explain with program (loop and conditional structure)

ACT3: Program to find largest of two numbers.

ACT4: Program to print table of given numbers.

ACT5: Program to find the factorial.

Activity (to support learning):

ACT6: Program to perform all the basic programs of conditional structure.

ACT7: Programs for conversions: Kilometer to meter, Fahrenheit to Celsius,

ACT8: Program to find maximum of two numbers.

ACT9: Programs to check person is eligible to vote

ACT10: Program to check whether the number is positive, negative or Zero.

Activity / Assignment (to assess learning):

A1: Practice sheet related to sequential programs (marks allotted).

A2: Practice sheet related to iteration programs (Marks will be allotted)

A2: Assignment relate to if -else and nested if (marks will be allotted).

A3: Assignment related to while and for loop

Digital content to be used

www.w3cschool.com

Expected Learning Outcomes

Student will:

- 1. Be able to understand features of loop and conditional structure. (U)
- 2. Learn about if and elif . (U)
- 3. Be able to understand the programming concepts of python. (U)
- 4. Be able to write small programs using python.(A)
- 5. Be able to understand Control and Iterative statements. (U)
- 6. Be able to write programs using IF, IF...Else and IF -Elif-Else structure.(A)
- 7. Be able to understand importance of Nested If structure over IF...Else and Loops structure.(U)

Behavioral Outcomes:

Student will:

- Be able to develop systematic and step-by-step approach. (U)
- Be able to understand the problem and to get the solution in better way. (U)
- Be able understand how to solve the problem based on multiple condition. (U)
- Enable to take decision depending on the outcomes. (U)

• Placement of objective, Instructional Activities and Assessment

Topic: Python Programming										
lowledge	derstanding	plication alysis		nthesis	aluation					
3	SP1	SP4 ,SP6	B4							
	SP2	ACT1,ACT2,								
		ACT 3,ACT 4								
	SP5									
	SP7									